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Netbooks: The Missing Manual-J.D. Biersdorfer 2009-08-20 Netbooks are the hot new thing in PCs -- small, inexpensive laptops designed for web browsing, email, and working with web-based programs. But chances are you don't know how to choose a netbook, let alone use one. Not to worry: with this Missing Manual, you'll learn which netbook is right for you and how to set it up and use it for everything from spreadsheets for work to hobbies like gaming and photo sharing. Netbooks: The Missing Manual provides easy-to-follow instructions and lots of advice to help you: Learn the basics for using a Windows- or Linux-based netbook Connect speakers, printers, keyboards, external hard drives, and other hardware Get online using a wireless network, a public network, broadband cards, or dial-up Write email, browse the Web, transfer bookmarks, and add tools to your web browser Use business tools like Google Docs and Office for Netbooks Collaborate with others online via instant messaging Edit and share photos, play games, listen to music, and watch TV and movies online You'll also learn about web-based backup and storage, staying secure online -- especially when using wireless networks -- and tips for troubleshooting. Netbooks point to the future of computing, and Netbooks: The Missing Manual will show you how to get there.

The Droid Pocket Guide-Jason D. O'Grady 2010-03-01 In this handy new Pocket Guide, mobile device expert Jason O'Grady reveals the secrets to using the DROID. He covers everything from how to make phone calls, send text messages and email to synching data with your Google account. In addition he covers how to surf the web with the built-in browser, use the phone's GPS, Google Maps, how to download and use apps found on the app store, and much more. This handy, low-priced book is packed with quick results for people who want to jump in and master DROID by Motorola and HTC Droid mobile phones. Snappy writing and eye-catching graphics walk readers through the most common features of the DROID Phone Jason O'Grady is a leading expert on mobile technology; his O'Grady's PowerPage blog has been publishing daily news on mobile technology since 1995 Covers popular features including the camera, keyboard, search, music, and Android Market

Android Boot Camp for Developers Using Java: A Guide to Creating Your First Android Apps-Corinne Hoisington 2015-10-28 Readers gain a strong foundation in Java programming and the confidence in technical skills to build working mobile applications with ANDROID BOOT CAMP FOR DEVELOPERS USING JAVA: A GUIDE TO CREATING YOUR FIRST ANDROID APPS, 3E. Written by an award-winning technology author, this book thoroughly introduces Java with an emphasis on creating effective mobile applications. The book is ideal for readers with some programming experience or those new to Java and Android Studio. The book's hands-on tutorial approach offers step-by-step instruction and numerous screen shots to guide you through tasks. Practical callouts, industry tips, cases and assignments reinforce understanding of programming logic and Java tools for Android. Content is both relevant for today and focused on programming principles for the future. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

The Nexus One Pocket Guide-Jason D. O'Grady 2010-04-28 In this handy new Pocket Guide, mobile device expert Jason O'Grady reveals the secrets to using Google's Nexus One smartphone. All of the common features are covered including Web browsing, Google Apps, IM/text/email, digital camera, video, music player, and more. With this essential companion readers will be mastering their Nexus One in no time!

The Rough Guide to Android Phones and Tablets-Andrew Clare 2012-05-03 The Rough Guide to Android Phones and Tablets is a must-have introduction for anyone picking up a new Android device. Written for the new Android 4 platform, the book covers everything you need to know to make the most from your new device, from the basics right through to advanced techniques and tricks. We've tried and tested thousands of apps across a full range of categories and bring you 100 of the best, complete with codes you can scan into your Android device to grab the app straight from the book. Now available in ePub format.

The Classroom Teacher's Technology Survival Guide-Doug Johnson 2012-02-23 A comprehensive guide for integrating educational technology in the K-12 classroom This is a must-have resource for all K-12 teachers and administrators who want to really make the best use of available technologies. Written by Doug Johnson, an expert in educational technology, The Classroom Teacher's Technology Survival Guide is replete with practical tips teachers can easily use to engage their students and make their classrooms places where both students and teachers will enjoy learning. Covers the most up-to-date technologies and how they can best be used in the classroom Includes advice on upgrading time-tested educational strategies using technology Talks about managing "disruptive technologies" in the classroom Includes a wealth of illustrative examples, helpful suggestions, and practical tips This timely book provides a commonsense approach to choosing and using educational technology to enhance learning.

Gemini PDA Official User Guide-Mike Halsey 2018-07-27 This book is the Official User Guide for the Gemini PDA mobile device by Planet Computers. Launched in 2018, the Gemini PDA is one of the first examples of pocketable 4G Mobile Internet devices with an integrated keyboard. This book covers setting up of your Gemini PDA, as well as valuable advice on how to use and maintain the device, maximise your productivity, and use the Gemini for enjoyment and entertainment. The author of the book is Mike Halsey, who also runs the Gemini PDA User Group on Facebook. The foreword is written by Dr Janko Mrcic-Flogel, CEO of Planet Computers. The book includes... Getting Started Working on the Gemini PDA Using the Gemini as a Phone Using the Gemini as a PDA Using Google Android Tips & Tricks Making Android More Accessible & Easier to Use Security & Backups Using the Gemini for Work & Remote Access Installing an Alternative Firmware

Android (Operating System) - Unabridged Guide-Aaron Bryan 2012-09 Complete, Unabridged Guide to Android (operating system). Get the information you need--fast! This comprehensive guide offers a thorough view of key knowledge and detailed insight. It's all you need. Here's part of the content - you would like to know it all? Delve into this book today!..... : Developers write primarily in a customized version of Java, and apps can be downloaded from online stores such as Google Play (formerly Android Market), the app store run by Google, or third-party sites. ... Android consists of a kernel based on the Linux kernel 2. 6 and Linux Kernel 3. x (Android 4. 0 onwards), with middleware, libraries and APIs written in C and application software running on an application framework which includes Java-compatible libraries based on Apache Harmony. ... In early 2011, Google chose to temporarily withhold the Android source code to the tablet-only Honeycomb release, the reason, according to Andy Rubin in an official Android blog post, was because Honeycomb was rushed for production of the Motorola Xoom, and they did not want third parties creating a really bad user experience by attempting to put onto smartphones a version of Android intended for tablets. ...However, as community-developed software has grown more popular, and following a statement by the Librarian of Congress in the United States

that permits the jailbreaking of mobile devices, manufacturers and carriers have softened their position regarding third party development, with some, including HTC, Motorola, Samsung and Sony Ericsson, providing support and encouraging development. There is absolutely nothing that isn't thoroughly covered in the book. It is straightforward, and does an excellent job of explaining all about Android (operating system) in key topics and material. There is no reason to invest in any other materials to learn about Android (operating system). You'll understand it all. Inside the Guide: Android (operating system), Google Currents, Google Contacts, Google Code, Google Chrome OS, Google Chrome, Google China, Google Calendar, Google Buzz, Google Authenticator, Google+, Google, Gmail, Galaxy Nexus, GNU/Linux naming controversy, Firefox OS, Fastboot, Embedded Linux, Eclipse (software), Dalvik (software), CyanogenMod, Comparison of smartphones, Comparison of netbook-oriented Linux distributions, Comparison of Java and Android API, Comparison of Android e-book reader software, Comparison of Android devices, Carrier IQ, BlackBerry Tablet OS, BlackBerry OS, Baidu Yi, Avast!, Application software, Application programming interface, Apple Inc. v. Samsung Electronics Co., Ltd., Apache Harmony, Andy Rubin, Androidland, Android version history, Android software development, Android lawn statues, Android Developer Lab, Android Developer Challenge, Android Debug Bridge, Amazon Appstore, AdMob, AVG Technologies, ARM architecture, APK (file format), 3G

Get More Fans: The DIY Guide to the New Music Business-Jesse Cannon 2012-11-25 How Do I Promote My Music On A Small Budget? How Do I Get My YouTube Videos to Spread? How Do I Turn Casual Fans Into One's Who Buy From Me? How Do I Get Written About On Blogs? How Do I Increase Turnout At Shows? How Do I Make Fans Using Facebook, Twitter, Tumblr And SoundCloud? With every day that passes, the power the major labels once had dies a little more. The chance to get the same exposure as your favorite musicians gets easier and easier. The hurdles that would only allow you to get popular, if the right people said your music was good enough, are gone. You can now get exposed to thousands of potential fans without investing 1% of what musicians used to by building a fanbase based on listeners love for your music. No more writing letters hoping that A&R writes you back. This book explains how you do it. While many books will tell you obvious information, legal mumbo-jumbo and marketing catchphrases that don't help you get more fans. Our experience working with real bands - from upstarts like Man Overboard and Transit to legends like The Cure, The Misfits and Animal Collective, has led us to understand the insider tricks and ideas that go into some of the most important groups of our time. We produce records, do licensing deals, negotiate record contracts and get the musicians we work with written about on websites like Pitchfork and Vice. We have worked with bands who started off as nothing and became something. Unlike any other book written on the subject we have compiled the knowledge no one else has been willing to print in fear of obsoleting their own career. We give you thousands of ideas on how to get people to hear your music and turn them into fans who pay to support your music. Whether you are a label owner, musician, manager, booking agent or publicist there is information in this book that will help you do what you do better. Enjoy! For more information see GetMoreFansBook.com

CompTIA A+ Complete Study Guide-Quentin Docter 2012-09-17 CompTIA Authorized, fully updated Study Guide for the leading IT certification: CompTIA A+ CompTIA A+ is the de facto certification for IT technicians. Some vendors even require employees to achieve certification as part of their job training. This book prepares you for both required exams: 220-801 and 220-802. Totally updated to cover the 2012 exams, this popular prep guide covers all the exam objectives. Readers will also have access to additional study tools, including the Sybex Test Engine with bonus practice exams, electronic flashcards, and a glossary of important terms in searchable PDF form. Includes a coupon for 10% Off CompTIA Certification Exams A complete study guide to both exams required for CompTIA A+ certification, the standard certification for software and hardware vendors and major technology companies Covers personal computer components, laptops and portable devices, operating systems (including mobile), printers and scanners, networks, security, safety and environmental issues, communication, and professionalism Provides clear and concise information on crucial hardware and operating system maintenance and troubleshooting topics Offers practical examples, real-world insights, exam highlights, and end-of-chapter reviews CompTIA A+ Complete Study Guide prepares the diligent student to pass both parts of the A+ exam with confidence.

Google Pixelbook G0 User Guide-Perry Donald 2019-12-27 A Comprehensive User Guide to Google Pixelbook GoAre you looking for a user manual that will help you SETUP and Master Google Pixelbook Go? Are you looking for a manual that will expose you to all the amazing features of your device? Then get your hands on this book and have an amazing time using your device.Pixelbook Go is a perfect solution for anyone who wants a secondary, portable, use-anywhere internet-

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The PC and Gadget Help Desk-Mark Edward Soper 2014-10-04 A Do-It-Yourself Guide To Troubleshooting and Repairing Your EASY, comprehensive technology troubleshooter! PCs, smartphones, tablets, networks, cameras, home theater and more—all in one book! We all use technology—and we all have problems with it. Don't get frustrated... and don't waste money on costly repair or support calls! Solve the problems yourself, with the one guide that makes it easy: The PC and Gadget Help Desk. Using clear pictures, handy "symptom tables," and easy-to-use flowcharts, Mark Edward Soper walks you step-by-step through identifying, solving, and preventing hundreds of today's most aggravating tech problems. Soper covers all your major platforms: iPhones, iPads, Android devices, Windows systems, and more. He even helps you fix the weird problems that happen when you use them together! Regain lost Internet access and fix broken Wi-Fi connections Solve problems with viewing and sharing media or other files Track down power problems wherever they arise Troubleshoot printing problems and print from smartphones or tablets Fix missing video or audio on your HDTV or home theater system Get syncing working right on your Apple or Android device Improve your PC's 3D gaming performance Identify and replace flaky memory chips Prevent overheating that can damage your equipment Solve common problems with digital cameras and DV camcorders Troubleshoot iOS or Android antennas, updates, screens, and connectivity Get FaceTime working right on your iPhone or iPad Troubleshoot eReaders and display your eBooks on additional devices Sensibly decide whether to upgrade, repair, or replace Mark Edward Soper has spent 30 years as an instructor and corporate trainer, helping thousands of people work more happily with personal technology. He is the author of PC Help Desk in a Book, and is the co-author of Leo Laporte's PC Help Desk, as well as more than 25 other books on Windows, digital imaging, networking, the Internet, IT certification, and computer troubleshooting. Soper is a CompTIA A+ Certified computer technician and Microsoft Certified Professional. BONUS ONLINE VIDEOS: Includes access to free, studio-quality how-to videos that make troubleshooting and repair even easier!

HTML5 for iOS and Android: A Beginner's Guide-Robin Nixon 2011-07-12 Essential Skills--Made Easy! Create advanced websites, web apps, and standalone apps for Apple iOS and Google Android devices. HTML5 for iOS and Android: A Beginner's Guide explains, step by step, how to use HTML5 and CSS3 as well as supporting technologies, such as JavaScript, MySQL, and PHP. Download wrapper code from the book's companion website to enable your programs to run like native iOS or Android apps. You'll also get tips for distributing your creations in various app stores. Everything you need to get started developing powerful mobile apps and websites is included in this hands-on guide. Designed for Easy Learning: Key Skills & Concepts--Chapter-opening lists of specific skills covered in the chapter Ask the Expert--Q&A sections filled with bonus information and helpful tips Notes--Extra information related to the topic being covered Tips--Helpful reminders or alternate ways of doing things Cautions--Errors and pitfalls to avoid Annotated Syntax--Example code with commentary that describes the programming techniques being illustrated Robin Nixon is a developer and freelance technical writer who has published more than 500 articles in magazines such as PC Plus, PCW, Web User, PC Advisor, and PC Answers. He is the author of several computer books, including Plug-in PHP, Plug-in JavaScript, and Plug-in CSS.

Android App Development For Dummies-Michael Burton 2015-02-23 The updated edition of the bestselling guide to Android app development If you have ambitions to build an Android app, this hands-on guide gives you everything you need to dig into the development process and turn your great idea into a reality! In this new edition of Android App Development For Dummies, you'll find easy-to-follow access to the latest programming techniques that take advantage of the new features of the Android operating system. Plus, two programs are provided: a simple program to get you started and an intermediate program that uses more advanced aspects of the Android platform. Android mobile devices currently account for nearly 80% of mobile phone market share worldwide, making it the best platform to reach the widest possible audience. With the help of this friendly guide, developers of all stripes will quickly find out how to install the tools they need, design a good user interface, grasp the design differences between phone and tablet applications, handle user input, avoid common pitfalls, and turn a "meh" app into one that garners applause. Create seriously cool apps for the latest Android smartphones and tablets Adapt your existing apps for use on an

Android device Start working with programs and tools to create Androidapps Publish your apps to the Google Play Store Whether you're a new or veteran programmer, Android AppDevelopment For Dummies will have you up and running with the ins and outs of the Android platform in no time.

CompTIA A+ Certification Study Guide, Tenth Edition (Exams 220-1001 & 220-1002)-Faithe Wempen 2019-04-26 A highly effective study system for the CompTIA A+ exams—fully updated for the 2019 versions of the exams With hundreds of accurate practice questions and hands-on exercises, CompTIA A+ Certification Study Guide, Tenth Edition (Exams 220-1001 & 220-1002) teaches you what you need to know—and shows you how to prepare—for these challenging exams. This bestselling self-study guide has been fully revised to offer 100% coverage of all current objectives for both exams. This integrated study system is based on proven methodology. Step-by-step exercises, end-of-chapter self-tests, and “Exam Watch” and “Inside the Exam” sections reinforce salient points and aid in retention. This up-to-date edition features new or expanded coverage of mobile devices; configuring operating systems, including Windows 10, Linux, Android, and iOS; and enhanced security and troubleshooting procedures. •Online content includes 400 practice questions, video tutorials, and unlimited access to a PDF copy of the book•Contains a coupon for 10% off of the exam fee—a \$42 value•Written by a pair of PC trainers and experienced authors

Chromebook User Manual-Shelby Johnson 2014-07-05 Do you currently own a Chromebook, or are considering purchasing one for yourself, or someone else? If so, this is the Chromebook guide and user manual for you! This latest reference guide is written by bestselling author Shelby Johnson, who currently owns two Chromebooks and has tested multiple tips, tricks and how-to's on them. Now she provides all of the latest information in her newest book for those who own these new devices, or might be looking to buy one. Here's what you'll find inside this helpful manual: - Screenshots and images illustrating various concepts. - Info about Skype and iTunes for Chromebook (how to workaround). - How to edit photos on your device. - How to watch movies and downloading videos on your device to watch offline. - How to print from your device. - Increasing storage capacity with your device. - Using Bluetooth and USB devices with Chromebook. - Ways to use different internet connections. - 25 Great Chromebook Apps to install (online and offline). - 10 Great Games to Install on your device. - Some of the best accessories to get. - Playing Minecraft on Chromebook. - How to fix Chrome OS in case of a major issue... And more tips, tricks, how-to's and information to help you get more out of your Chromebook device! As a Chromebook owner, Shelby Johnson has put together this guide in various formats to help current and new owners of the devices get the most from them. Make sure to pick up this inexpensive manual today so you can begin using your Chromebook to its full extent!

Laptops Simplified-Kate Shoup 2010-11-17 A step-by-step visual guide to choosing and using a laptop Laptops continue to outsell desktop computers. Whether you're thinking of purchasing a laptop or already own one, this colorful, visual guide is packed with information you need to know. Large, full-color screen shots and step-by-step instructions show you how to choose the right laptop for your needs and how to use Windows 7 and Office 2010, connect to wireless networks, stay safe online, extend battery life, connect mobile devices, and so much more. Laptops are rapidly becoming the computer of choice; this easy-to-follow visual guide covers everything new laptop users need to know Visual learners will quickly grasp the “read less-learn more” approach, with large, full-color screen shots and numbered, step-by-step instructions for dozens of common tasks Covers various types of laptops and points to consider when choosing one, how to use Windows 7 and Office 2010, and connecting to 3G and Wi-Fi networks Explores maintenance and battery life issues, security, working with cameras and mobile devices, and troubleshooting If you appreciate visual learning, you'll find Laptops Simplified is the quickest and easiest way yet to start being productive with your laptop.

Beginning Android 4-Mark Murphy 2012-03-15 Beginning Android 4 is an update to Beginning Android 3, originally written by Mark Murphy. It is your first step on the path to creating marketable apps for the burgeoning Android Market, Amazon's Android Appstore, and more. Google's Android operating-system has taken the industry by storm, going from its humble beginnings as a smartphone operating system to its current status as a platform for apps that run across a gamut of devices from phones to tablets to netbooks to televisions, and the list is sure to grow. Smart developers are not sitting idly by in the stands, but are jumping into the game of creating innovative and salable applications for this fast-growing, mobile- and consumer-device platform. If you're not in the game yet, now is your chance! Beginning Android 4 is fresh with details on the latest iteration of the Android platform. Begin at the beginning by installing the tools and compiling a skeleton app. Move through creating layouts, employing widgets, taking user input, and giving back results. Soon you'll be creating innovative applications involving multi-touch, multi-tasking, location-based feature sets using GPS. You'll be drawing data live from the Internet using web services and

delighting your customers with life-enhancing apps. Not since the PC era first began has there been this much opportunity for the common developer. What are you waiting for? Grab your copy of Beginning Android 4 and get started!

Microsoft Surface Go User Guide-Gilbert a Hunter 2019-08-20 If you have no experience with Microsoft Surface Go, you probably have many things to catch up. With this guide, you will get to know more about Microsoft Surface Go in no time. This guide is very useful for beginner and advanced users who want to take full advantages and controls of their new Microsoft surface go device. In this guide, you will discover all the tips, and tricks, to make you a Pro while using your Surface Pro. The instructions in this book are available from basic to advance to help you master your Surface Pro on time.

Surface For Dummies-Andy Rathbone 2013-01-22

Windows 10-Alexa Howell 2019-08-02 Windows 10 2019 Updated User Guide to Master Microsoft Windows 10 with Latest Tips and Tricks We know how hard it is upgrading to a new operating system. They normally do not come with user manual and neither do YouTube tutorials address the main issues. So, Whether you just upgraded from windows 8 to windows 10 or just got a new PC that works with windows 10, there's a huge probability that you're struggling with how things work. Performing simple tasks like taking screenshots, setting an alarm or adding a printer may become pretty confusing that you're so embarrassed to ask anyone. In this guide, we're going to be taking away what's old and bringing what's new. You will discover tips and tricks never featured on any tutorial or blog post you've ever read. You will get a full introduction to windows 10 basics and outline the awesomeness of Cortana. To ensure your PC doesn't breakdown any time soon, we also did justice to outline safety tips and backup option for the longevity of your system. This guide features simple but complex tips on how to perform actions on Windows 10. We take you through a step-by-step method on how to master the windows 10 interface from scratch. Written in simple English that's easy to understand even for a six year old. We will take you from the basic to the most advanced features. This book will cover the following topics: Your Background How to Remove "My People" How to Configure Privacy Setting What Is Cortana Edge Browser Tips Speed up your processor How to Speed Up Windows 10 Download your copy of "Windows 10" by scrolling up and clicking "Buy Now With 1-Click" button.

The Complete Idiot's Guide to Google Chrome and Chrome OS-Paul McFedries 2010-08-03 A nontechnical manual for groundbreaking technology. The Complete Idiot's Guide® to Google Chrome OS presents readers with a clear overview of Google's free operating system-targeting users of netbook computers and allowing them to work primarily on the web - including how to send e-mail, work with pictures, save and manage files, use common office applications as well as more specialized programs, and deal with problems. Available day-and-date with the software Chrome OS will be free, making it very competitive with Windows 7 Google boasts that Chrome OS will start up and get the user onto the web in a few seconds, without having to contend with viruses, malware, and security updates

The Busy Coder's Guide to Advanced Android Development-Mark L. Murphy 2011 There are many Android programming guides that give you the basics. This book goes beyond simple apps into many areas of Android development that you simply will not find in competing books. Whether you want to add home screen app widgets to your arsenal, or create more complex maps, integrate multimedia features like the camera, integrate tightly with other applications, or integrate scripting languages, this book has you covered. Moreover, this book has over 50 pages of Honeycomb-specific material, from dynamic fragments, to integrating navigation into the action bar, to creating list-based app widgets. It also has a chapter on using NFC, the wireless technology behind Google Wallet and related services. This book is one in CommonsWare's growing series of Android related titles, including "The Busy Coder's Guide to Android Development," "Android Programming Tutorials," and the upcoming "Tuning Android Applications." Table of Contents WebView, Inside and Out Crafting Your Own Views More Fun With ListView's Creating Drawables Home Screen App Widgets Interactive Maps Creating Custom Dialogs and Preferences Advanced Fragments and the Action Bar Animating Widgets Using the Camera Playing Media Handling System Events Advanced Service Patterns Using System Settings and Services Content Provider Theory Content Provider Implementation Patterns The Contacts ContentProvider Searching with SearchManager Introspection and Integration Tapjacking Working with SMS More on the Manifest Device Configuration Push Notifications with C2DM NFC The Role of Scripting Languages The Scripting Layer for Android JVM Scripting Languages Reusable Components Testing Production

The Mobile Photographer- 2014-11-17 It's been said that, with smartphones, everyone is a photographer. There is a snide implication with that statement—that camera phones aren't "real" cameras and that the people who use them aren't "real" photographers. In this book, Robert Fisher proves that today's Android

devices offer cameras that are remarkably powerful and more than capable of producing images that rival those made with more “serious” equipment. In this book, Fisher guides readers through the menus of the Android operating system, helping them to understand how to choose and use out-of-the-box controls for better images. Next, he covers add-on accessories and applications designed to enhance the devices’ capabilities. While the photographic capabilities of the “base” camera are pretty terrific and will meet with rave reviews from many users, the camera really produces images that sing when suited up with DSLR functions, filters, and postproduction effects—all of which Fisher covers with prowess and technical skill.

Laptops For Dummies-Dan Gookin 2004-12-27 With a generous dash of humor and fun, bestselling author Dan Gookin shows people how to select the right machine and tackle typical laptop challenges Laptop sales recently surpassed those of desktop machines—a trend that seems likely to continue A must for laptop newbies as well as road warriors who need to get the most out of their machines Covers synchronizing with the desktop, accessing the desktop remotely, coordinating e-mail pickup between two machines, wireless networking, managing power, and securing a laptop

Learn Android Studio 3 with Kotlin-Ted Hagos 2018-11-12 Build Android apps using the popular and efficient Android Studio 3 suite of tools, an integrated development environment (IDE) with which Android developers can now use the Kotlin programming language. With this book, you’ll learn the latest and most productive tools in the Android tools ecosystem, ensuring quick Android app development and minimal effort on your part. Along the way, you’ll use Android Studio to develop apps tier by tier through practical examples. These examples cover core Android topics such as Activities, Intents, BroadcastReceivers, Services and AsyncTask. Then, you’ll learn how to publish your apps and sell them online and in the Google Play store. What You’ll Learn Use Android Studio 3 to quickly and confidently build your first Android apps Build an Android user interface using activities and layouts, event handling, images, menus and the action bar Incorporate new elements including fragments Learn how data is persisted Use Kotlin to build apps Who This Book Is For Those who may be new to Android Studio 3 or Android Studio in general. You may or may not be new to Android development in general. Some prior experience with Java is also recommended.

Digital Learning for All, Now-Jonathan P. Costa, Sr. 2012-03-01 Designing the practically paperless classroom Imagine students carrying mobile devices instead of a backpack. This breakthrough guide shows educators how to affordably transform schools into digital learning centers. Jonathan P. Costa, Sr. outlines a step-by-step road map of solutions for overcoming budget and systems barriers and moving forward with a sense of urgency. His field-tested strategies show how to: Acquire and pay for necessary equipment Save money by utilizing open source, crowd sourcing, and Bring Your Own Device Align instruction, assessment, curriculum, and professional development for a 21st century learning environment A content-rich companion website provides adaptable tools, step-by-step guidance, resources, and access to an online interactive community.

Next Practices-Darryl Vidal 2014-02-18 N3xt Practices identifies technology-based initiatives, such as Interactive White Boards, Data Centers, and 1-to-1 Computing, and reviews actual implementations and case studies – both successful and unsuccessful – to provide a structure to plan and implement educational technology initiatives practical for schools and districts of all sizes.

Android Forensics-Andrew Hoog 2011 The open source nature of the platform has not only established a new direction for the industry, but enables a developer or forensic analyst to understand the device at the most fundamental level. Android Forensics covers an open source mobile device platform based on the Linux 2.6 kernel and managed by the Open Handset Alliance. The Android platform is a major source of digital forensic investigation and analysis. This book provides a thorough review of the Android platform including supported hardware devices, the structure of the Android development project and implementation of core services (wireless communication, data storage and other low-level functions). Finally, it will focus on teaching readers how to apply actual forensic techniques to recover data. Ability to forensically acquire Android devices using the techniques outlined in the book Detailed information about Android applications needed for forensics investigations Important information about SQLite, a file based structured data storage relevant for both Android and many other platforms.

The Sibley Guide to Bird Life & Behavior-David Allen Sibley 2009 Provides basic information about the biology, life cycles, and behavior of birds, along with brief profiles of each of the eighty bird families in North America.

Android on X86-Iggy Krajci 2013-12-26 Android on x86: an Introduction to Optimizing for Intel® Architecture serves two main purposes. First, it makes the

case for adapting your applications onto Intel's x86 architecture, including discussions of the business potential, the changing landscape of the Android marketplace, and the unique challenges and opportunities that arise from x86 devices. The fundamental idea is that extending your applications to support x86 or creating new ones is not difficult, but it is imperative to know all of the technicalities. This book is dedicated to providing you with an awareness of these nuances and an understanding of how to tackle them. Second, and most importantly, this book provides a one-stop detailed resource for best practices and procedures associated with the installation issues, hardware optimization issues, software requirements, programming tasks, and performance optimizations that emerge when developers consider the x86 Android devices. Optimization discussions dive into native code, hardware acceleration, and advanced profiling of multimedia applications. The authors have collected this information so that you can use the book as a guide for the specific requirements of each application project. This book is not dedicated solely to code; instead it is filled with the information you need in order to take advantage of x86 architecture. It will guide you through installing the Android SDK for Intel Architecture, help you understand the differences and similarities between processor architectures available in Android devices, teach you to create and port applications, debug existing x86 applications, offer solutions for NDK and C++ optimizations, and introduce the Intel Hardware Accelerated Execution Manager. This book provides the most useful information to help you get the job done quickly while utilizing best practices. What you'll learn

The development-relevant differences between Android on ARM and Android on Intel x86
How to set up the SDK for an emulated Intel Android device
How to build the Android OS for the Intel Mobile Processor
How to create new x86 based Android applications, set up testing and performance tuning, and port existing Android applications to work with the x86 processor
How to debug problems they encounter when working on the x86 Android test platform
Intricacies of the Intel Hardware Accelerated Execution Manager. The reader will also gain significant insight into the OpenGL Android support. Who this book is for
Android developers
Hardware designers who need to understand how Android will work on their processors
CIOs and CEOs of technology-based companies
IT staff who may encounter or need to understand the issues
New startup founders and entrepreneurs
Computer science students

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Windows 10 May 2019 Update: The Missing Manual-David Pogue 2019-05-10 The Windows 10 May 2019 Update adds a host of new and improved features to Microsoft's flagship operating system—and this jargon-free guide helps you get the most out of every component. This in-depth Missing Manual covers the entire system and introduces you to the latest features in the Windows Professional, Enterprise, Education, and Home editions. You'll learn how to take advantage of improvements to the Game Bar, Edge browser, Windows Online, smartphone features, and a lot more. Written by David Pogue—tech critic for Yahoo Finance and former columnist for The New York Times—this updated edition illuminates its subject with technical insight, plenty of wit, and hardnosed objectivity.

My Google Chromebook-Michael Miller 2011-10-14 Presents information on using a Google Chromebook, covering such topics as using Chrome OS, networking, using external storage, browsing the Web, using Chrome Apps, working in the cloud, printing, and security.

Multimedia: Making It Work, Ninth Edition-Tay Vaughan 2014-05-30 The Most Complete, Up-to-Date Multimedia Guide Thoroughly updated to cover the latest technologies, including mobile multimedia, this full-color resource prepares you for a successful multimedia career by teaching you the fundamental concepts and required skills. Multimedia: Making It Work, Ninth Edition explains how to integrate text, images, sound, animation, and video into compelling projects. Multimedia project planning, costs, design, production, talent acquisition, testing, and delivery are also discussed. Chapter-ending quizzes reinforce key concepts and hands-on lab projects allow you to apply your new skills. Learn how to: Master the essential elements of multimedia, including text, images, sound, animation, and video Incorporate bitmap, vector, and 3-D images Record and edit digital audio and use MIDI Create computer-generated animations Shoot and edit digital video Select the best hardware, software, and authoring tools for your project Determine the scope and cost of a multimedia project n Design, produce, and test your project Acquire the best content and talent for your budget Design dynamic Web content Create apps for mobile devices,

including tablets, readers, and smartphones Deliver multimedia over the Internet, in an app store, and on CD-ROM and DVD Each chapter includes: Learning objectives Full-color illustrations and screenshots Helpful notes, tips, and warnings Chapter summaries and key term lists End-of-chapter quizzes and lab projects This book is intended for students enrolled in an instructor-led course and does not provide correct answers for the end-of-chapter quizzes or access to the instructor's resource materials. If you are an instructor, please contact your McGraw-Hill Education sales representative for details.

Android Application Development for the Intel Platform-Ryan Cohen 2014-09-17 The number of Android devices running on Intel processors has increased since Intel and Google announced, in late 2011, that they would be working together to optimize future versions of Android for Intel Atom processors. Today, Intel processors can be found in Android smartphones and tablets made by some of the top manufacturers of Android devices, such as Samsung, Lenovo, and Asus. The increase in Android devices featuring Intel processors has created a demand for Android applications optimized for Intel Architecture: Android Application Development for the Intel® Platform is the perfect introduction for software engineers and mobile app developers. Through well-designed app samples, code samples and case studies, the book teaches Android application development based on the Intel platform—including for smartphones, tablets, and embedded devices—covering performance tuning, debugging and optimization. This book is jointly developed for individual learning by Intel Software College and China Shanghai JiaoTong University.

CUDA by Example-Jason Sanders 2010-07-19 CUDA is a computing architecture designed to facilitate the development of parallel programs. In conjunction with a comprehensive software platform, the CUDA Architecture enables programmers to draw on the immense power of graphics processing units (GPUs) when building high-performance applications. GPUs, of course, have long been available for demanding graphics and game applications. CUDA now brings this valuable resource to programmers working on applications in other domains, including science, engineering, and finance. No knowledge of graphics programming is required—just the ability to program in a modestly extended version of C. CUDA by Example, written by two senior members of the CUDA software platform team, shows programmers how to employ this new technology. The authors introduce each area of CUDA development through working examples. After a concise introduction to the CUDA platform and architecture, as well as a quick-start guide to CUDA C, the book details the techniques and trade-offs associated with each key CUDA feature. You'll discover when to use each CUDA C extension and how to write CUDA software that delivers truly outstanding performance. Major topics covered include Parallel programming Thread cooperation Constant memory and events Texture memory Graphics interoperability Atomics Streams CUDA C on multiple GPUs Advanced atomics Additional CUDA resources All the CUDA software tools you'll need are freely available for download from NVIDIA. <http://developer.nvidia.com/object/cuda-by-example.html>

Android Apps for Absolute Beginners-Wallace Jackson 2017-03-14 Get your first Android apps up and running with the help of plain English and practical examples. If you have a great idea for an Android app, but have never programmed before, then this book is for you. Android Apps for Absolute Beginners cuts through the fog of jargon and mystery that surrounds Android app development, and gives you simple, step-by-step instructions to get you started. This book teaches Android application development in language anyone can understand, giving you the best possible start in Android development. It provides clean, straightforward examples that make learning easy, allowing you to pick up the concepts without fuss. It offers clear code descriptions and layout so that you can get your apps running as soon as possible Although this book covers what's new in Android 7, it is also backwards compatible to cover some of the previous Android releases. What You'll Learn Download, install, and configure the latest software needed for Android app development Work efficiently using an integrated development environment (IDE) Build useful, attractive applications and get them working immediately Create apps with ease using XML markup and drag-and-drop graphical layout editors Use new media and graphics to skin your app so that it has maximum appeal Create advanced apps combining XML, Java and new media content Who This Book Is For If you have a great idea for an Android app, but have never programmed before, then this book is for you. You don't need to have any previous computer programming skills — as long as you have a desire to learn and you know which end of the mouse is which, the world of Android apps development awaits.

Laptops For Dummies-Dan Gookin 2012-10-26 Hit the road with your laptop and this must-have For Dummies guide If you're like most people, your laptop is taking the place of your PC. Whether you're on the road, working at home, or multitasking, your laptop is now an essential, trusted tool. Just in time, beloved and popular author Dan Gookin returns with a new edition that covers the very latest in laptops. From synchronizing with your desktop and coordinating e-mail

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The Mobile Application Hacker's Handbook-Dominic Chell 2015-06-11 See your app through a hacker's eyes to find the real sources of vulnerability The Mobile Application Hacker's Handbook is a comprehensive guide to securing all mobile applications by approaching the issue from a hacker's point of view. Heavily practical, this book provides expert guidance toward discovering and exploiting flaws in mobile applications on the iOS, Android, Blackberry, and Windows Phone platforms. You will learn a proven methodology for approaching mobile application assessments, and the techniques used to prevent, disrupt, and remediate the various types of attacks. Coverage includes data storage, cryptography, transport layers, data leakage, injection attacks, runtime manipulation, security controls, and cross-platform apps, with vulnerabilities highlighted and detailed information on the methods hackers use to get around standard security. Mobile applications are widely used in the consumer and enterprise markets to process and/or store sensitive data. There is currently little published on the topic of mobile security, but with over a million apps in the Apple App Store alone, the attack surface is significant. This book helps you secure mobile apps by demonstrating the ways in which hackers exploit weak points and flaws to gain access to data. Understand the ways data can be stored, and how cryptography is defeated Set up an environment for identifying insecurities and the data leakages that arise Develop extensions to bypass security controls and perform injection attacks Learn the different attacks that apply specifically to cross-platform apps IT security breaches have made big headlines, with millions of consumers vulnerable as major corporations come under attack. Learning the tricks of the hacker's trade allows security professionals to lock the app up tight. For better mobile security and less vulnerable data, The Mobile Application Hacker's Handbook is a practical, comprehensive guide.

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