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Explorations in Parallel Distributed Processing-James L. McClelland 1989 Includes 2 diskettes (for the Macintosh)

Explorations in Parallel Distributed Processing-James L. McClelland 1989

Semantic Cognition-Timothy T. Rogers 2004 A mechanistic theory of the representation and use of semantic knowledge that uses distributed connectionist networks as a starting point for a psychological theory of semantic cognition.

Microcognition-Andy Clark 1991 Microcognition provides a clear, readable guide to parallel distributed processing from a cognitive philosopher's point of view.

Parallel distributed processing : explorations in the microstructure of cognition. 1. Foundations-David E. Rumelhart 1987 Volume 1 lays the foundations of this exciting theory of parallel distributed processing

Psychological and Biological Models-David E. Rumelhart 1995

Musical Networks-Niall Griffith 1999 This volume presents the most up-to-date collection of neural network models of music and creativity gathered together in one place. Chapters by leaders in the field cover new connectionist models of pitch perception, tonality, musical streaming, sequential and hierarchical melodic structure, composition, harmonization, rhythmic analysis, sound generation, and creative evolution. The collection combines journal papers on connectionist modeling, cognitive science, and music perception with new papers solicited for this volume. It also contains an extensive bibliography of related work. Contributors: Shumeet Baluja, M. I. Bellgard, Michael A. Casey, Garrison W. Cottrell, Peter Desain, Robert O. Gjerdingen, Mike Greenhough, Niall Griffith, Stephen Grossberg, Henkjan Honing, Todd Jochem, Bruce F. Katz, John F. Kolen, Edward W. Large, Michael C. Mozer, Michael P. A. Page, Caroline Palmer, Jordan B. Pollack, Dean Pomerleau, Stephen W. Smoliar, Ian Taylor, Peter M. Todd, C. P. Tsang, Gregory M. Werner.

Computational Explorations in Cognitive Neuroscience-Randall C. O'Reilly 2000 This text introduces the reader to the main ideas in the field of computational cognitive neuroscience. The aim of the discipline is to understand how the brain embodies the mind by using biologically based computational models which simulate neuronal networks.

Parallel Distributed Processing- 1989

Cambrian Intelligence-Rodney Allen Brooks 1999 Until the mid-1980s, AI researchers assumed that an intelligent system doing high-level reasoning was necessary for the coupling of perception and action. In this traditional model, cognition mediates between perception and plans of action. Realizing that this core AI, as it was known, was illusory, Rodney A. Brooks turned the field of AI on its head by introducing the behavior-based approach to robotics. The cornerstone of behavior-based robotics is the realization that the coupling of perception and action gives rise to all the power of intelligence and that cognition is only in the eye of an observer. Behavior-based robotics has been the basis of successful applications in entertainment, service industries, agriculture, mining, and the home. It has given rise to both autonomous mobile robots and more recent humanoid robots such as Brooks' Cog. This book represents Brooks' initial formulation of and contributions to the development of the behavior-based approach to robotics. It presents all of the key philosophical and technical ideas that put this "bottom-up" approach at the forefront of current research in not only AI but all of cognitive science.

Parallel Distributed Processing: Foundations-David E. Rumelhart 1986

Turtles, Termites, and Traffic Jams-Mitchel Resnick 1997 "A Bradford book." Includes bibliographical references (p. [157]-163).

The Cambridge Handbook of Computational Psychology-Ron Sun 2008-04-28 This book is a definitive reference source for the growing, increasingly more important, and interdisciplinary field of computational cognitive modeling, that is, computational psychology. It combines breadth of coverage with definitive statements by leading scientists in this field. Research in computational cognitive modeling explores the essence of cognition and various cognitive functionalities through developing detailed, process-based understanding by specifying computational mechanisms, structures, and processes. Given the complexity of the human mind and its manifestation in behavioral flexibility, process-based computational models may be necessary to explicate and elucidate the intricate details of the mind. The key to understanding cognitive processes is often in fine details. Computational models provide algorithmic specificity: detailed, exactly specified, and carefully thought-out steps, arranged in precise yet flexible sequences. These models provide both conceptual clarity and precision at the same time. This book substantiates this approach through overviews and many examples.

Managing the Web of Things-Michael Sheng 2017-02-10 Managing the Web of Things: Linking the Real World to the Web presents a consolidated and holistic coverage of engineering, management, and analytics of the Internet of Things. The web has gone through many transformations, from traditional linking and sharing of computers and documents (i.e., Web of Data), to the current connection of people (i.e., Web of People), and to the emerging connection of billions of physical objects (i.e., Web of Things). With increasing numbers of electronic devices and systems providing different services to people, Web of Things applications present numerous challenges to research institutions, companies, governments, international organizations, and others. This book compiles the newest developments and advances in the area of the Web of Things, ranging from modeling, searching, and data analytics, to software building, applications, and social impact. Its coverage will enable effective exploration, understanding, assessment, comparison, and the selection of WoT models, languages, techniques, platforms, and tools. Readers will gain an up-to-date understanding of the Web of Things systems that accelerates their research. Offers a comprehensive and systematic presentation of the methodologies, technologies, and applications that enable efficient and effective management of the Internet of Things Provides an in-depth analysis on the state-of-the-art Web of Things modeling and searching technologies, including how to collect, clean, and analyze data generated by the Web of Things Covers system design and software building principles, with discussions and explorations of social impact for the Web of Things through real-world applications Acts as an ideal reference or recommended text for graduate courses in cloud computing, service computing, and more

Connectionist Symbol Processing-Geoffrey E. Hinton 1991 Addressing the current tension within the artificial intelligence community betweenadvocates of powerful symbolic representations that lack efficient learning procedures and advocatesof relatively simple learning procedures that lack the ability to represent complex structureseffectively.

Scaling Up Machine Learning-Ron Bekkerman 2012 This integrated collection covers a range of parallelization platforms, concurrent programming frameworks and machine learning settings, with case studies.

Parallel Distributed Processing: Foundations-David E. Rumelhart 1986

Neurocomputing-James A. Anderson 1993-08 In bringing together seminal articles on the foundations of research, the first volume of Neurocomputing has become an established guide to the background of concepts employed in this

burgeoning field. Neurocomputing 2 collects forty-one articles covering network architecture, neurobiological computation, statistics and pattern classification, and problems and applications that suggest important directions for the evolution of neurocomputing.James A. Anderson is Professor in the Department of Cognitive and Linguistic Sciences at Brown University. Andras Pellionisz is a Research Associate Professor in the Department of Physiology and Biophysics at New York Medical Center and a Senior National Research Council Associate to NASA. Edward Rosenfeld is editor and publisher of the newsletters Intelligence and Medical Intelligence.

How to Change Minds-Rob Jolles 2013-06-03 Persuade, Don't Push! Surely you know plenty of people who need to make a change, but despite your most well-intentioned efforts, they resist because people fundamentally fear change. As a salesman, father, friend, and consultant, Rob Jolles knows this scenario all too well. Drawing on his highly successful sales background and decades of research, he lays out a simple, repeatable, predictable, and ethical process that will enable you to lead others to discover for themselves what and why they need to change. Whether you hope to make a sale or improve a relationship, Jolles's wise advice—illustrated through a bevy of sometimes funny, sometimes moving, always illuminating stories—will help you ensure that changing someone's mind is never an act of coercion but rather one of caring and compassion.

Parallel Distributed Processing-Richard G. M. Morris 1989 In recent years there has been a substantial growth of interest in parallel distributed processing among experimental psychologists and neurobiologists. Many hope that developments in formal analysis of neural networks will provide a bridge between psychological accounts of cognitive function and those at the neural level. This volume examines the implications of these developments and their influence on experimental psychology and neurobiology. It includes coverage of formal PDP models, providing an introduction to the approach, with full information on assumptions and algorithms. The psychological implications of these models for research on both humans and animals is also discussed. Each of the main parts is introduced by a chapter that outlines the key issues under discussion.

Parallel Models of Associative Memory-Geoffrey E. Hinton 2014-02-25 This update of the 1981 classic on neural networks includes new commentaries by the authors that show how the original ideas are related to subsequent developments. As researchers continue to uncover ways of applying the complex information processing abilities of neural networks, they give these models an exciting future which may well involve revolutionary developments in understanding the brain and the mind -- developments that may allow researchers to build adaptive intelligent machines. The original chapters show where the ideas came from and the new commentaries show where they are going.

Connectionism and the Philosophy of Psychology-Terence Horgan 1996 In this volume, the authors present their view of cognition. They propose that unlike the classical paradigm that takes the mind to be a computer, the mind is best understood as a dynamical system realized in a neural network.

Mark Z. Danielewski's House of Leaves-Mark Z. Danielewski 2000 A family relocates to a small house on Ash Tree Lane and discovers that the inside of their new home seems to be without boundaries

Philosophy and Connectionist Theory-William Ramsey 2013-06-17 The philosophy of cognitive science has recently become one of the most exciting and fastest growing domains of philosophical inquiry and analysis. Until the early 1980s, nearly all of the models developed treated cognitive processes -- like problem solving, language comprehension, memory, and higher visual processing -- as rule-governed symbol manipulation. However, this situation has changed dramatically over the last half dozen years. In that period there has been an enormous shift of attention toward connectionist models of cognition that are inspired by the network-like architecture of the brain. Because of their unique architecture and style of processing, connectionist systems are generally regarded as radically different from the more traditional symbol manipulation models. This collection was designed to provide philosophers who have been working in the area of cognitive science with a forum for expressing their views on these recent developments. Because the symbol-manipulating paradigm has been so important to the work of contemporary philosophers, many have watched the emergence of connectionism with considerable interest. The contributors take very different stands toward connectionism, but all agree that the potential exists for a radical shift in the way many philosophers think of various aspects of cognition. Exploring this potential and other philosophical dimensions of connectionist research is the aim of this volume.

Mathematical Perspectives on Neural Networks-Paul Smolensky 2013-05-13 Recent years have seen an explosion of new mathematical results on learning and processing in neural networks. This body of results rests on a breadth of mathematical background which even few specialists possess. In a format intermediate between a textbook and a collection of research articles, this book has been assembled to present a sample of these results, and to fill in the necessary background, in such areas as computability theory, computational complexity theory, the theory of analog computation, stochastic processes, dynamical systems, control theory, time-series analysis, Bayesian analysis, regularization theory, information theory, computational learning theory, and mathematical statistics. Mathematical models of neural networks display an amazing richness and diversity. Neural networks can be formally modeled as computational systems, as physical or dynamical systems, and as statistical analyzers. Within each of these three broad perspectives, there are a number of particular approaches. For each of 16 particular mathematical perspectives on neural networks, the contributing authors provide introductions to the background mathematics, and address questions such as: * Exactly what mathematical systems are used to model neural networks from the given perspective? * What formal questions about neural networks can then be addressed? * What are typical results that can be obtained? and * What are the outstanding open problems? A distinctive feature of this volume is that for each perspective presented in one of the contributed chapters, the first editor has provided a moderately detailed summary of the formal results and the requisite mathematical concepts. These summaries are presented in four chapters that tie together the 16 contributed chapters: three develop a coherent view of the three general perspectives -- computational, dynamical, and statistical; the other assembles these three perspectives into a unified overview of the neural networks field.

Minimal Rationality-Christopher Cherniak 1986 In Minimal Rationality, Christopher Cherniak boldly challenges the myth of Man thethe Rational Animal and the central role that the "perfectly rational agent" has had in philosophy,psychology, and other cognitive sciences, as well as in economics. His book presents a morerealistic theory based on the limits to rationality which can play a similar generative role in thehuman sciences, and it seeks to determine the minimal rationality an actual agent mustpossess.Christopher Cherniak teaches in the Philosophy Department at the University ofMaryland.

Connectionist Natural Language Processing-Noel E. Sharkey 1992 CNLP is an approach to natural language. This book brings together a comprehensive set of articles.

Psychoanalysis in Childhood and Adolescence-Kai von Klitzing 2000-01-01 This volume is a collection of contemporary clinical, theoretical and scientific contributions in the field of psychoanalysis with children and adolescents. It connects the insights obtained through intensive psychoanalytical encounters with young patients with the results of systematic research. Current aspects of the growing field of child and adolescent psychoanalysis from different clinical, theoretical and research perspectives are presented. Extensive and detailed case studies deal with clinical issues, such as childrens play, early gender development, and the consequences of chronic illness and trauma. Contributions connecting the experience of child analytical therapies with the results of systematic scientific research and theory frame the clinically oriented chapters: psychoanalysis and developmental research, the influence of psychotherapeutic research, and child analysis in the light of empirical research.

Production System Models of Learning and Development-David Klahr 1987 There have been many scattered studies on production systems since they were first proposed as computational models of human problem-solving behavior by Allen Newell some twenty years ago, but this is the first book to focus exclusively on these important models of human cognition, collecting and giving many of the best examples of current research. Cognitive psychologists have found the production systems class of computer simulation models to be one of the most direct ways to cast complex theories of human intelligence. There have been many scattered studies on production systems since they were first proposed as computational models of human problem-solving behavior by Allen Newell some twenty years ago, but this is the first book to focus exclusively on these important models of human cognition, collecting and giving many of the best examples of current research. In the first chapter, Robert Neches, Pat Langley, and David Klahr provide an overview of the fundamental issues involved in using production systems as a medium for theorizing about cognitive processes, emphasizing their theoretical power. The remaining chapters take up learning by doing and learning by understanding, discrimination learning, learning through incremental refinement, learning by chunking, procedural earning, and learning by composition. A model of cognitive development called BAIRN is described, and a final chapter reviews John Anderson's ACT theory and discusses how it can be used in intelligent tutoring systems, including one that teaches LISP programming skills. Contributors Yuichiro Anzai (Hokkaido University, Japan), Paul Rosenbloom (Stanford) and Allen Newell (Carnegie-Mellon), Stellan Ohlsson (University of Pittsburgh), Clayton Lewis (University of Colorado, Boulder), Iain Wallace and Kevin Bluff (Deakon University, Australia), and John Anderson (Carnegie-Mellon). Production System Models of Learning and Development is included in the series Computational Models of Cognition and Perception, edited by Jerome A. Feldman, Patrick J. Hayes, and David E.Rumelhart. A Bradford Book.

Handbook on Parallel and Distributed Processing-Jacek Blazewicz 2013-03-09 Here, authors from academia and practice provide practitioners, scientists and graduates with basic methods and paradigms, as well as important issues and trends across the spectrum of parallel and distributed processing. In particular, they cover such fundamental topics as efficient parallel algorithms, languages for parallel processing, parallel operating systems, architecture of parallel and distributed systems, management of resources, tools for parallel computing, parallel database systems and multimedia object servers, as well as the relevant networking aspects. A chapter is dedicated to each of parallel and distributed scientific computing, high-performance computing in molecular sciences, and multimedia applications for parallel and distributed systems.

Cognitive Dynamics-Eric Dietrich 2014-03-05 Recent work in cognitive science, much of it placed in opposition to a computational view of the mind, has argued that the concept of representation and theories based on that concept are not sufficient to explain the details of cognitive processing. These attacks on representation have focused on the importance of context sensitivity in cognitive processing, on the range of individual differences in performance, and on the relationship between minds and the bodies and environments in which they exist. In each case, models based on traditional assumptions about representation have been assumed to be too rigid to account for the effects of these factors on cognitive processing. In place of a representational view of mind, other formalisms and methodologies, such as nonlinear differential equations (or dynamical systems) and situated robotics, have been proposed as better explanatory tools for understanding cognition. This book is based on the notion that, while new tools and approaches for understanding cognition are valuable, representational approaches do not need to be abandoned in the course of constructing new models and explanations. Rather, models that incorporate representation are quite compatible with the kinds of complex situations being modeled with the new methods. This volume illustrates the power of this explicitly representational approach--labeled "cognitive dynamics"--in original essays by prominent researchers in cognitive science. Each chapter explores some aspect of the dynamics of cognitive processing while still retaining representations as the centerpiece of the explanations of the key phenomena. These chapters serve as an existence proof that representation is not incompatible with the dynamics of cognitive processing. The book is divided into sections on foundational issues about the use of representation in cognitive science, the dynamics of low level cognitive processes (such as visual and auditory perception and simple lexical priming), and the dynamics of higher cognitive processes (including categorization, analogy, and decision making).

Encyclopedia of the Sciences of Learning-Norbert M. Seel 2011-10-05 Over the past century, educational psychologists and researchers have posited many theories to explain how individuals learn, i.e. how they acquire, organize and deploy knowledge and skills. The 20th century can be considered the century of psychology on learning and related fields of interest (such as motivation, cognition, metacognition etc.) and it is fascinating to see the various mainstreams of learning, remembered and forgotten over the 20th century and note that basic assumptions of early theories survived several paradigm shifts of psychology and epistemology. Beyond folk psychology and its naïve theories of learning, psychological learning theories can be grouped into some basic categories, such as behaviorist learning theories, connectionist learning theories, cognitive learning theories, constructivist learning theories, and social learning theories. Learning theories are not limited to psychology and related fields of interest but rather we can find the topic of learning in various disciplines, such as philosophy and epistemology, education, information science, biology, and – as a result of the emergence of computer technologies – especially also in the field of computer sciences and artificial intelligence. As a consequence, machine learning struck a chord in the 1980s and became an important field of the learning sciences in general. As the learning sciences became more specialized and complex, the various fields of interest were widely spread and separated from each other; as a consequence, there is no comprehensive overview of the sciences of learning or the central theoretical concepts and vocabulary on which researchers rely. The Encyclopedia of the Sciences of Learning provides an up-to-date, broad and authoritative coverage of the specific terms mostly used in the sciences of learning and its related fields, including relevant areas of instruction, pedagogy, cognitive sciences, and especially machine learning and knowledge engineering. This modern compendium will be an indispensable source of information for scientists, educators, engineers, and technical staff active in all fields of learning. More specifically, the Encyclopedia provides fast access to the most relevant theoretical terms provides up-to-date, broad and authoritative coverage of the most important theories within the various fields of the learning sciences and adjacent sciences and communication technologies; supplies clear and precise explanations of the theoretical terms, cross-references to related entries and up-to-date references to important research and publications. The Encyclopedia also contains biographical entries of individuals who have substantially contributed to the sciences of learning; the entries are written by a distinguished panel of researchers in the various fields of the learning sciences.

Attention and Performance XVI-Daniel Gopher 1996 The contributions to this volume, the sixteenth in the prestigious Attention and Performance series, revisit the issue of modularity, the idea that many functions are independently realized in specialized, autonomous modules. Although there is much evidence of modularity in the brain, there is also reason to believe that the outcome of processing, across domains, depends on the synthesis of a wide range of constraining influences. The twenty-four chapters in Attention and Performance XVI look at how these influences are integrated in perception, attention, language comprehension, and motor control. They consider the mechanisms of information integration in the brain; examine the status of the modularity hypothesis in light of efforts to understand how information integration can be successfully achieved; and discuss information integration from the viewpoints of psychophysics, physiology, and computational theory. A Bradford Book. Attention and Performance series.

Distributed Computing by Mobile Entities-Paola Flocchini 2019-02-13 Distributed Computing by Mobile Entities is concerned with the study of the computational and complexity issues arising in systems of decentralized computational entities operating in a spatial universe Encompassing and modeling a large variety of application environments and systems, from robotic swarms to networks of mobile sensors, from software mobile agents in communication networks to crawlers and viruses on the web, the theoretical research in this area intersects distributed computing with the fields of computational geometry (especially for continuous spaces), control theory, graph theory and combinatorics (especially for discrete spaces). The research focus is on determining what tasks can be performed by the entities, under what conditions, and at what cost. In particular, the central question is to determine what minimal hypotheses allow a given problem to be solved. This book is based on the lectures and tutorial presented at the research meeting on "Moving and Computing" (mac) held at La Maddalena Island in June 2017. Greatly expanded, revised and updated, each of the lectures forms an individual Chapter. Together, they provide a map of the current knowledge about the boundaries of distributed computing by mobile entities.

Connectionist Learning-David E. Rumelhart 1993-06-01 Explains what connectionist learning is and how it relates to artificial intelligence. Develops a respresentation of knowledge and a representation of a simple computational system, and gives some examples of how such a system might work.

The Autonomous Brain-Peter M. Milner 1999-07-01 The behaviorist credo that animals are devices for translating sensory input into appropriate responses dies hard. The thesis of this pathbreaking book is that the brain is innately constructed to initiate behaviors likely to promote the survival of the species, and to sensitize sensory systems to stimuli required for those behaviors. Animals attend innately to vital stimuli (reinforcers) and the more advanced animals learn to attend to related stimuli as well. Thus, the centrifugal attentional components of sensory systems are as important for learned behavior as the more conventional paths. It is hypothesized that the basal ganglia are an important source of response plans and attentional signals. This reversal of traditional learning theory, along with the rapid expansion of knowledge about the brain, especially that acquired by improved techniques for recording neural activity in behaving animals and people, makes it possible to re-examine some long standing psychological problems. One such problem is how the intention to perform an act selects sensory input from relevant objects and ensures that it alone is delivered to the motor system to control the intended response. This is an aspect of what is sometimes known as the binding problem: how the different features of an observed object are integrated into a unified percept. Another problem that has never been satisfactorily addressed is how the brain stores information concerning temporal order, a requirement for the production of most learned responses, including pronouncing and writing words. A fundamental process, the association between brain activities representing external events, is surprisingly poorly understood at the neural level. Most concepts have multiple associations but the concept is not unduly corrupted by them, and usually only a single appropriate association is aroused at a time. Furthermore, any arbitrary pair of concepts can be instantly associated, apparently requiring an impossibly high degree of neural interconnection. The author suggests a substitute for the reverberating closed neuronal loop as an explanation for the engram (active memory trace or working memory), which may go some way to resolving these difficulties. Shedding new light on enduring questions, The Autonomous Brain will be welcomed by a broad audience of behavioral and brain scientists.

The Cambridge Handbook of Psycholinguistics-Michael Spivey 2012-08-20 Our ability to speak, write, understand speech and read is critical to our ability to function in today's society. As such, psycholinguistics, or the study of how humans learn and use language, is a central topic in cognitive science. This comprehensive handbook is a collection of chapters written not by practitioners in the field, who can summarize the work going on around them, but by trailblazers from a wide array of subfields, who have been shaping the field of psycholinguistics over the last decade. Some topics discussed include how children learn language, how average adults understand and produce language, how language is represented in the brain, how brain-damaged individuals perform in terms of their language abilities and computer-based models of language and meaning. This is required reading for advanced researchers, graduate students and upper-level undergraduates who are interested in the recent developments and the future of psycholinguistics.

International Perspectives on Psychological Science-Géry d'. Ydewalle 1994

Qualitative Reasoning about Physical Systems-D.G. Bobrow 2012-12-02 This volume brings together current work on qualitative reasoning. Its publication reflects the maturity of qualitative reasoning as a research area and the growing interest in problems of reasoning about physical systems. The papers present knowledge bases for a number of very different domains, including heat flow, transistors, and digital computation. A common theme of all these papers is explaining how physical systems work. An important shared criterion is that the behavioral description must be compositional, that is the description of a system's behavior must be derivable from the structure of the system. This

material should be of interest to anyone concerned with automated reasoning about the real (physical) world.

Cybernetics-Norbert Wiener 2013-10 2013 Reprint of 1961 Second Edition. Full facsimile of the original edition, not reproduced with Optical Recognition Software. Acclaimed one of the "seminal books... comparable in ultimate importance to... Galileo or Malthus or Rousseau or Mill," "Cybernetics" was judged by twenty-seven historians, economists, educators, and philosophers to be one of those books published during the "past four decades," which may have a substantial impact on public thought and action in the years ahead." -- Saturday Review. Cybernetics was defined in the mid 20th century by Norbert Wiener as "the scientific study of control and communication in the animal and the machine." Fields of study which have influenced or been influenced by cybernetics include game theory, system theory (a mathematical counterpart to cybernetics), perceptual control theory, sociology, psychology (especially neuropsychology, behavioral psychology, cognitive psychology), philosophy, architecture, and organizational theory. Contents: Part one: original edition - Newtonian and Bergsonian time - Groups and statistical mechanics - Time series, information, and communication - Feedback and oscillation - Computing machines and nervous system - Gestalt and universals - Cybernetics and psychopathology - Information, language, and society - Part two: supplement chapters - On learning and self - reproducing machines - Brain waves and self - organizing systems.

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