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Digital Design-M. Morris Mano 2006-12-01

Digital Design-M. Morris Mano 2013 For courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. Digital Design, fifth edition is a modern update of the classic authoritative text on digital design. This book teaches the basic concepts of digital design in a clear, accessible manner. The book presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications.

Digital Design: Principles And Practices, 4/E-John F. Wakerly 2008-09

Advanced Digital Design with the Verilog HDL-Michael D. Ciletti 2003 This first edtion book covers the key design problems of modeling, architectural tradeoffs, functional verification, timing analysis, test generation, fault simulation, design for testability, logic synthesis, and post-synthesis verification. The author's focus is on developing, verifying, and synthesizing designs of digital circuits rather than on the Verilog language. Some of the topics covered in this book include Digital Design Methodology, Combinational Logic, Sequential Logic Design, Logic Design with Verilog, and Programmable Logic and Storage Devices. For professional engineers interested in learning Verilog by example, in the context of its use in the design flow of modern integrated circuits.

Logic and Computer Design Fundamentals-M. Morris Mano 2003-10-01 For one- to two-semester Computer Science and Engineering courses in logic and digital design at the sophomore/junior level.

Featuring a strong emphasis on the fundamentals underlying contemporary logic design using hardware description languages, synthesis, and verification, this book focuses on the ever-evolving applications of basic computer design concepts with strong connections to real-world technology.

Digital Design, Global Edition-M. Morris Mano 2018-05-24 For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to teaching the basic tools, concepts, and applications of digital design. A modern update to a classic, authoritative text, Digital Design, 6th Edition teaches the fundamental concepts of digital design in a clear, accessible manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognising that three public-domain languages-Verilog, VHDL, and SystemVerilog-all play a role in design flows for today's digital devices, the 6th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

Digital Design and Computer Architecture-Sarah Harris 2015-04-09 Digital Design and Computer Architecture: ARM Edition covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Combining an engaging and humorous writing style with an updated and hands-on approach to digital design, this book takes the reader from the fundamentals of digital logic to the actual design of an ARM processor. By the end of this book, readers will be able to build their own microprocessor and will have a top-to-bottom understanding of how it works. Beginning with digital logic gates and progressing to the design of combinational and sequential circuits, this book uses these fundamental building blocks as the basis for designing an ARM processor. SystemVerilog and

VHDL are integrated throughout the text in examples illustrating the methods and techniques for CAD-based circuit design. The companion website includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. This book will be a valuable resource for students taking a course that combines digital logic and computer architecture or students taking a two-quarter sequence in digital logic and computer organization/architecture. Covers the fundamentals of digital logic design and reinforces logic concepts through the design of an ARM microprocessor. Features side-by-side examples of the two most prominent Hardware Description Languages (HDLs)—SystemVerilog and VHDL—which illustrate and compare the ways each can be used in the design of digital systems. Includes examples throughout the text that enhance the reader's understanding and retention of key concepts and techniques. The Companion website includes a chapter on I/O systems with practical examples that show how to use the Raspberry Pi computer to communicate with peripheral devices such as LCDs, Bluetooth radios, and motors. The Companion website also includes appendices covering practical digital design issues and C programming as well as links to CAD tools, lecture slides, laboratory projects, and solutions to exercises.

Graphic Design Solutions-Robin Landa 2010-01-26 This best-selling text remains the most comprehensive, how-to reference on graphic design and advertising for print and interactive media, intended to serve as a foundation for a graphic design and advertising design education. Theory and applications are stressed with an instructive approach. Known for its thorough treatment of theory and major graphic design applications, this text concentrates on the integration of design principles and elements, providing hundreds of meaningful examples of their interaction throughout. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version. Power System Analysis and Design-J. Duncan Glover 2011-01-03 The new edition of POWER SYSTEM ANALYSIS AND DESIGN provides students with an introduction to the basic concepts of power systems along with tools to aid them in applying these skills to real world situations. Physical concepts are highlighted while also giving necessary attention to mathematical techniques. Both theory and modeling are developed from simple beginnings so that they can be readily extended to new and complex situations. The authors incorporate new tools and material to aid students with design issues and reflect recent trends in the field. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Fundamentals of Logic Design-Charles H. Roth 2004 Updated with modern coverage, a streamlined presentation, and an excellent CD-ROM, this fifth edition achieves a balance between theory and application. Author Charles H. Roth, Jr. carefully presents the theory that is necessary for understanding the fundamental concepts of logic design while not overwhelming students with the mathematics of switching theory. Divided into 20 easy-to-grasp study units, the book covers such fundamental concepts as Boolean algebra, logic gates design, flip-flops, and state machines. By combining flip-flops with networks of logic gates, students will learn to design counters, adders, sequence detectors, and simple digital systems. After covering the basics, this text presents modern design techniques using programmable logic devices and the VHDL hardware description language.

Fundamentals of Digital Logic and Microcomputer Design-M. Rafiqzaman 2005-07-08 Fundamentals of Digital Logic and Microcomputer Design, has long been hailed for its clear and simple presentation of the principles and basic tools required to design typical digital systems such as microcomputers. In this Fifth Edition, the author focuses on computer design at three levels: the device level, the logic level, and the system level. Basic topics are covered, such as number systems and Boolean algebra, combinational and sequential logic design, as well as more advanced subjects such as assembly language programming and microprocessor-based system design. Numerous examples are provided throughout the text. Coverage includes: Digital circuits at the gate and flip-flop levels Analysis and design of combinational and sequential circuits Microcomputer organization, architecture, and programming concepts Design of computer instruction sets, CPU, memory, and I/O System design features associated with popular microprocessors from Intel and Motorola Future plans in microprocessor development An instructor's manual, available upon request Additionally, the accompanying CD-ROM, contains step-by-step procedures for installing and using Altera Quartus II software, MASM 6.11 (8086), and 68asm (68000), provides valuable simulation results via screen shots. Fundamentals of Digital Logic and Microcomputer Design is an essential reference that will provide you with the fundamental tools you need to design typical digital systems.

Digital Logic and Computer Design-M. Morris Mano 2017 This book presents the basic concepts used in

the design and analysis of digital systems and introduces the principles of digital computer organization and design.

Graphic Design Solutions-Robin Landa 2013-01-01 Graphic Design Solutions is the most comprehensive, how-to reference on graphic design and typography. Covering print and interactive media, this book examines conceiving, visualizing and composing solutions to design problems, such as branding, logos, web design, posters, book covers, advertising, and more. Excellent illustrations of historical, modern and contemporary design are integrated throughout. The Fifth Edition includes expanded and updated coverage of screen media, including mobile, tablet, desktop web, and motion as well as new interviews, showcases, and case studies; new diagrams and illustrations; a broader investigation of creativity and concept generation; visualization and color; and an updated timeline. Accompanying this edition, CourseMate with eBook brings concepts to life with projects, videos of designers in the field, and portfolio-building tools. Additional online-only chapters—Chapters 14 through 16—are available in PDF format on the student and instructor resource sites for this title, accessed via CengageBrain.com; search for this book, then click on the “Free Materials” tab. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Machine Design: An Integrated Approach, 2/E-Norton 2000-09

Computer Architecture-John L. Hennessy 2002-05-29 This best-selling title, considered for over a decade to be essential reading for every serious student and practitioner of computer design, has been updated throughout to address the most important trends facing computer designers today. In this edition, the authors bring their trademark method of quantitative analysis not only to high performance desktop machine design, but also to the design of embedded and server systems. They have illustrated their principles with designs from all three of these domains, including examples from consumer electronics, multimedia and web technologies, and high performance computing. The book retains its highly rated features: Fallacies and Pitfalls, which share the hard-won lessons of real designers; Historical Perspectives, which provide a deeper look at computer design history; Putting it all Together, which present a design example that illustrates the principles of the chapter; Worked Examples, which challenge the reader to apply the concepts, theories and methods in smaller scale problems; and Cross-Cutting Issues, which show how the ideas covered in one chapter interact with those presented in others. In addition, a new feature, Another View, presents brief design examples in one of the three domains other than the one chosen for Putting It All Together. The authors present a new organization of the material as well, reducing the overlap with their other text, Computer Organization and Design: A Hardware/Software Approach 2/e, and offering more in-depth treatment of advanced topics in multithreading, instruction level parallelism, VLIW architectures, memory hierarchies, storage devices and network technologies. Also new to this edition, is the adoption of the MIPS 64 as the instruction set architecture. In addition to several online appendixes, two new appendixes will be printed in the book: one contains a complete review of the basic concepts of pipelining, the other provides solutions a selection of the exercises. Both will be invaluable to the student or professional learning on her own or in the classroom. Hennessy and Patterson continue to focus on fundamental techniques for designing real machines and for maximizing their cost/performance. \* Presents state-of-the-art design examples including: \* IA-64 architecture and its first implementation, the Itanium \* Pipeline designs for Pentium III and Pentium IV \* The cluster that runs the Google search engine \* EMC storage systems and their performance \* Sony Playstation 2 \* Infiniband, a new storage area and system area network \* SunFire 6800 multiprocessor server and its processor the UltraSPARC III \* Trimedia TM32 media processor and the Transmeta Crusoe processor \* Examines quantitative performance analysis in the commercial server market and the embedded market, as well as the traditional desktop market. Updates all the examples and figures with the most recent benchmarks, such as SPEC 2000. \* Expands coverage of instruction sets to include descriptions of digital signal processors, media processors, and multimedia extensions to desktop processors. \* Analyzes capacity, cost, and performance of disks over two decades. Surveys the role of clusters in scientific computing and commercial computing. \* Presents a survey, taxonomy, and the benchmarks of errors and failures in computer systems. \* Presents detailed descriptions of the design of storage systems and of clusters. \* Surveys memory hierarchies in modern microprocessors and the key parameters of modern disks. \* Presents a glossary of networking terms.

Digital Design-M. Morris R. Mano 2017-02-27 For introductory courses on digital design in an Electrical Engineering, Computer Engineering, or Computer Science department. A clear and accessible approach to the basic tools, concepts, and applications of digital design A modern update to a classic, authoritative text, Digital Design, 5th Edition teaches the fundamental concepts of digital design in a clear, accessible

manner. The text presents the basic tools for the design of digital circuits and provides procedures suitable for a variety of digital applications. Like the previous editions, this edition of Digital Design supports a multimodal approach to learning, with a focus on digital design, regardless of language. Recognizing that three public-domain languages--Verilog, VHDL, and SystemVerilog--all play a role in design flows for today's digital devices, the 5th Edition offers parallel tracks of presentation of multiple languages, but allows concentration on a single, chosen language.

Systems Analysis and Design-Alan Dennis 2015-03-02 This fifth edition continues to build upon previous issues with its hands-on approach to systems analysis and design with an even more in-depth focus on the core set of skills that all analysts must possess. Dennis continues to capture the experience of developing and analysing systems in a way that readers can understand and apply and develop a rich foundation of skills as a systems analyst.

Starting Out with Programming Logic and Design-Tony Gaddis 2013 Starting Out with Programming Logic and Design, Third Edition, is a language-independent introductory programming book that orients students to programming concepts and logic without assuming any previous programming experience. In the successful, accessible style of Tony Gaddis' best-selling texts, useful examples and detail-oriented explanations allow students to become comfortable with fundamental concepts and logical thought processes used in programming without the complication of language syntax. Students gain confidence in their program design skills to transition into more comprehensive programming courses. The book is ideal for a programming logic course taught as a precursor to a language-specific introductory programming course, or for the first part of an introductory programming course.

Digital Design-John F. Wakerly 2002-07 This book takes an authoritative introduction to basic principles of digital design and practical requirements in both board-level and VLSI systems. Digital Design covers the most widespread logic design practices while building a solid foundation of theoretical and engineering principles. This easy-to-follow book uses a practical writing style. Includes low voltage and LVCMOS/LVTTL. Coverage of Complex Programmable Logic Devices (CPLDs) and Field-Programmable Gate Arrays (FPGAs). Introduction of HDL-based digital design Covers VHDL as well as ABEL. Including simulation and synthesis.

An Engineering Approach to Digital Design-William I. Fletcher 1980

Structural Steel Design-Jack C. McCormac 1995 the undergraduate course in structural steel design using the Load and Resistance Factor Design Method (LRFD). The text also enables practicing engineers who have been trained to use the Allowable Stress Design procedure (ASD) to change easily to this more economical and realistic method for proportioning steel structures. The book comes with problem-solving software tied to chapter exercises which allows student to specify parameters for particular problems and have the computer assist them. On-screen information about how to use the software and the significance of various problem parameters is featured. The second edition reflects the revised steel specifications (LRFD) of the American Institute of Steel Construction.

Introduction to Linear Regression Analysis-Douglas C. Montgomery 2015-06-29 Praise for the Fourth Edition "As with previous editions, the authors have produced a leading textbook on regression." —Journal of the American Statistical Association A comprehensive and up-to-date introduction to the fundamentals of regression analysis Introduction to Linear Regression Analysis, Fifth Edition continues to present both the conventional and less common uses of linear regression in today's cutting-edge scientific research. The authors blend both theory and application to equip readers with an understanding of the basic principles needed to apply regression model-building techniques in various fields of study, including engineering, management, and the health sciences. Following a general introduction to regression modeling, including typical applications, a host of technical tools are outlined such as basic inference procedures, introductory aspects of model adequacy checking, and polynomial regression models and their variations. The book then discusses how transformations and weighted least squares can be used to resolve problems of model inadequacy and also how to deal with influential observations. The Fifth Edition features numerous newly added topics, including: A chapter on regression analysis of time series data that presents the Durbin-Watson test and other techniques for detecting autocorrelation as well as parameter estimation in time series regression models Regression models with random effects in addition to a discussion on subsampling and the importance of the mixed model Tests on individual regression coefficients and subsets of coefficients Examples of current uses of simple linear regression models and the use of multiple regression models for understanding patient satisfaction data. In addition to Minitab, SAS, and S-PLUS, the authors have incorporated JMP and the freely available R software to illustrate the discussed techniques and procedures in this new edition. Numerous exercises have been added

throughout, allowing readers to test their understanding of the material. Introduction to Linear Regression Analysis, Fifth Edition is an excellent book for statistics and engineering courses on regression at the upper-undergraduate and graduate levels. The book also serves as a valuable, robust resource for professionals in the fields of engineering, life and biological sciences, and the social sciences.

Computer Organization and Design-David A. Patterson 2004-08-07 This best selling text on computer organization has been thoroughly updated to reflect the newest technologies. Examples highlight the latest processor designs, benchmarking standards, languages and tools. As with previous editions, a MIPS processor is the core used to present the fundamentals of hardware technologies at work in a computer system. The book presents an entire MIPS instruction set—instruction by instruction—the fundamentals of assembly language, computer arithmetic, pipelining, memory hierarchies and I/O. A new aspect of the third edition is the explicit connection between program performance and CPU performance. The authors show how hardware and software components--such as the specific algorithm, programming language, compiler, ISA and processor implementation--impact program performance. Throughout the book a new feature focusing on program performance describes how to search for bottlenecks and improve performance in various parts of the system. The book digs deeper into the hardware/software interface, presenting a complete view of the function of the programming language and compiler--crucial for understanding computer organization. A CD provides a toolkit of simulators and compilers along with tutorials for using them. For instructor resources click on the grey "companion site" button found on the right side of this page. This new edition represents a major revision. New to this edition: \* Entire Text has been updated to reflect new technology \* 70% new exercises. \* Includes a CD loaded with software, projects and exercises to support courses using a number of tools \* A new interior design presents defined terms in the margin for quick reference \* A new feature, "Understanding Program Performance" focuses on performance from the programmer's perspective \* Two sets of exercises and solutions, "For More Practice" and "In More Depth," are included on the CD \* "Check Yourself" questions help students check their understanding of major concepts \* "Computers In the Real World" feature illustrates the diversity of uses for information technology \*More detail below...

Digital Systems Design Using Verilog-Charles Roth 2015-01-01 DIGITAL SYSTEMS DESIGN USING VERILOG integrates coverage of logic design principles, Verilog as a hardware design language, and FPGA implementation to help electrical and computer engineering students master the process of designing and testing new hardware configurations. A Verilog equivalent of authors Roth and John's previous successful text using VHDL, this practical book presents Verilog constructs side-by-side with hardware, encouraging students to think in terms of desired hardware while writing synthesizable Verilog. Following a review of the basic concepts of logic design, the authors introduce the basics of Verilog using simple combinational circuit examples, followed by models for simple sequential circuits. Subsequent chapters ask readers to tackle more and more complex designs. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Advertising Creative-Tom Altstiel 2015-12-10 Advertising Creative is the first "postdigital" creative strategy and copywriting textbook in which digital technology is woven throughout every chapter. The book gets right to the point of advertising by stressing key principles and practical information students and working professionals can use to communicate effectively in this postdigital age. Drawing on personal experience as award-winning experts in creative advertising, Tom Altstiel and Jean Grow offer real-world insights on cutting-edge topics, including global, social media, business-to-business, in-house, and small agency advertising. In this Fourth Edition, Altstiel and Grow take a deeper dive into the exploration of digital technology and its implications for the industry, as they expose the pervasive changes experienced across the global advertising landscape. Their most important revelation of all is the identification of the three qualities that will define the future leaders of this industry: Be a risk taker. Understand technology. Live for ideas.

Guide to Computer Forensics and Investigations-Bill Nelson 2009-09-28 Learners will master the skills necessary to launch and complete a successful computer investigation with the updated fourth edition of this popular book, GUIDE TO COMPUTER FORENSICS AND INVESTIGATIONS. This resource guides readers through conducting a high-tech investigation, from acquiring digital evidence to reporting its findings. Updated coverage includes new software and technologies as well as up-to-date reference sections. Learn how to set up a forensics lab, how to acquire the proper and necessary tools, and how to conduct the investigation and subsequent digital analysis. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Games of Strategy-Dixit, Avinash K. 2020-06-10 Games of Strategy is beloved by students and instructors

alike for its flexible organization, focus on problem-solving, and engaging and accessible examples from diverse fields, like political science, biology, and business. The completely revised Fifth Edition adds the work of David McAdams, especially in the areas of market design and auction theory, and provides new insights into diverse applications, such as billion-dollar buy-outs, job offer negotiation, the Cuban Missile Crisis, and collusion in the school milk market.

The Mysteries of the People: The blacksmith's hammer-Eugène Sue 1910

Theory and Design for Mechanical Measurements-Richard S. Figliola 2014-12-15 Figliola and Beasley's 6th edition of Theory and Design for Mechanical Measurements provides a time-tested and respected approach to the theory of engineering measurements. An emphasis on the role of statistics and uncertainty analysis in the measuring process makes this text unique. While the measurements discipline is very broad, careful selection of topical coverage, establishes the physical principles and practical techniques for quantifying many engineering variables that have multiple engineering applications. In the sixth edition, Theory and Design for Mechanical Measurements continues to emphasize the conceptual design framework for selecting and specifying equipment, test procedures and interpreting test results. Coverage of topics, applications and devices has been updated—including information on data acquisition hardware and communication protocols, infrared imaging, and microphones. New examples that illustrate either case studies or interesting vignettes related to the application of measurements in current practice are introduced.

Applied Strength of Materials-Robert Mott 2016-11-17 Designed for a first course in strength of materials, Applied Strength of Materials has long been the bestseller for Engineering Technology programs because of its comprehensive coverage, and its emphasis on sound fundamentals, applications, and problem-solving techniques. The combination of clear and consistent problem-solving techniques, numerous end-of-chapter problems, and the integration of both analysis and design approaches to strength of materials principles prepares students for subsequent courses and professional practice. The fully updated Sixth Edition. Built around an educational philosophy that stresses active learning, consistent reinforcement of key concepts, and a strong visual component, Applied Strength of Materials, Sixth Edition continues to offer the readers the most thorough and understandable approach to mechanics of materials.

Technical Calculus with Analytic Geometry-Peter Kuhfittig 2012-08-21 Written for today's technology student, TECHNICAL CALCULUS WITH ANALYTIC GEOMETRY prepares you for your future courses! With an emphasis on applications, this mathematics text helps you learn calculus skills that are particular to technology. Clear presentation of concepts, detailed examples, marginal annotations, and step-by-step procedures enhance your understanding of difficult concepts. Notations that are frequently encountered in technology are used throughout to help you prepare for further courses in your career. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Solar Engineering of Thermal Processes, Photovoltaics and Wind, 5th Edition-John A. Duffie 2020-03-24 The bible of solar engineering that translates solar energy theory to practice, revised and updated The updated Fifth Edition of Solar Engineering of Thermal Processes, Photovoltaics and Wind contains the fundamentals of solar energy and explains how we get energy from the sun. The authors—noted experts on the topic—provide an introduction to the technologies that harvest, store, and deliver solar energy, such as photovoltaics, solar heaters, and cells. The book also explores the applications of solar technologies and shows how they are applied in various sectors of the marketplace. The revised Fifth Edition offers guidance for using two key engineering software applications, Engineering Equation Solver (EES) and System Advisor Model (SAM). These applications aid in solving complex equations quickly and help with performing long-term or annual simulations. The new edition includes all-new examples, performance data, and photos of current solar energy applications. In addition, the chapter on concentrating solar power is updated and expanded. The practice problems in the Appendix are also updated, and instructors have access to an updated print Solutions Manual. This important book: • Covers all aspects of solar engineering from basic theory to the design of solar technology • Offers in-depth guidance and demonstrations of Engineering Equation Solver (EES) and System Advisor Model (SAM) software • Contains all-new examples, performance data, and photos of solar energy systems today • Includes updated simulation problems and a solutions manual for instructors Written for students and practicing professionals in power and energy industries as well as those in research and government labs, Solar Engineering of Thermal Processes, Fifth Edition continues to be the leading solar engineering text and reference.

Architecting for Scale-Lee Atchison 2016-07-11 Every day, companies struggle to scale critical

applications. As traffic volume and data demands increase, these applications become more complicated and brittle, exposing risks and compromising availability. This practical guide shows IT, devops, and system reliability managers how to prevent an application from becoming slow, inconsistent, or downright unavailable as it grows. Scaling isn't just about handling more users; it's also about managing risk and ensuring availability. Author Lee Atchison provides basic techniques for building applications that can handle huge quantities of traffic, data, and demand without affecting the quality your customers expect. In five parts, this book explores: Availability: learn techniques for building highly available applications, and for tracking and improving availability going forward Risk management: identify, mitigate, and manage risks in your application, test your recovery/disaster plans, and build out systems that contain fewer risks Services and microservices: understand the value of services for building complicated applications that need to operate at higher scale Scaling applications: assign services to specific teams, label the criticalness of each service, and devise failure scenarios and recovery plans Cloud services: understand the structure of cloud-based services, resource allocation, and service distribution

Organic Chemistry-Maitland Jones 2000 Shaped by Maitland Jones's years of classroom experience at Princeton University, Organic Chemistry remains committed to helping students understand--rather than memorize--the fundamental concepts of organic chemistry. Retaining the authoritative coverage, informal style, and abundance of carefully annotated figures of its predecessors, this Third Edition strives for even greater accessibility with a clean new design, new pedagogy, and enhanced treatment of topics like acids and bases, synthesis, and spectroscopy.

Data Structures and Abstractions with Java-Frank M. Carrano 2007 Using the latest features of Java 5, this unique object-oriented presentation introduces readers to data structures via thirty, manageable chapters. KEY FeaturesTOPICS: Introduces each ADT in its own chapter, including examples or applications. Provides a variety of exercises and projects, plus additional self-assessment questions throughout. the text Includes generic data types as well as enumerations, for-each loops, the interface Iterable, the class Scanner, assert statements, and autoboxing and unboxing. Identifies important Java code as a Listing. Provides Notes and Programming Tips in each chapter. For programmers and software engineers interested in learning more about data structures and abstractions.

Analysis with an Introduction to Proof-Sтивен R. Lay 2015-12-03 This is the eBook of the printed book and may not include any media, website access codes, or print supplements that may come packaged with the bound book. For courses in undergraduate Analysis and Transition to Advanced Mathematics. Analysis with an Introduction to Proof, Fifth Edition helps fill in the groundwork students need to succeed in real analysis—often considered the most difficult course in the undergraduate curriculum. By introducing logic and emphasizing the structure and nature of the arguments used, this text helps students move carefully from computationally oriented courses to abstract mathematics with its emphasis on proofs. Clear expositions and examples, helpful practice problems, numerous drawings, and selected hints/answers make this text readable, student-oriented, and teacher- friendly.

Distributed Systems-George Coulouris 2013-11-06 Broad and up-to-date coverage of the principles and practice in the fast moving area of Distributed Systems. Distributed Systems provides students of computer science and engineering with the skills they will need to design and maintain software for distributed applications. It will also be invaluable to software engineers and systems designers wishing to understand new and future developments in the field. From mobile phones to the Internet, our lives depend increasingly on distributed systems linking computers and other devices together in a seamless and transparent way. The fifth edition of this best-selling text continues to provide a comprehensive source of material on the principles and practice of distributed computer systems and the exciting new developments based on them, using a wealth of modern case studies to illustrate their design and development. The depth of coverage will enable students to evaluate existing distributed systems and design new ones.

Electronic and Electrical Engineering, Solutions Manual(S/M) second edition.-Lionel Warnes 1998

Trigonometry-Mark Dugopolski 2002-07 Providing Strategies for Success: This & text provides numerous strategies for success for both students and instructors. Instructors will find the book easier to use with such additions as an Annotated Instructor's Edition, instructor notes within the exercise sets, and an Insider's Guide. & Students will find success through features & including highlights, exercise hints, art annotations, critical thinking exercises, and pop quizzes, as well as procedures, strategies, and summaries.

Prestressed Concrete-Edward G. Nawy 2010 Completely revised to reflect the new ACI 318-08 Building Code and International Building Code, IBC 2009, this popular book offers a unique approach to examining

the design of prestressed concrete members in a logical, step-by-step trial and adjustment procedure. KEY TOPICS: Integrates handy flow charts to help readers better understand the steps needed for design and analysis. Includes a revised chapter containing the latest ACI and AASHTO Provisions on the design of post-tensioned beam end anchorage blocks using the strut-and-tie approach in conformity with ACI 318-08 Code. Offers a new complete section with two extensive design examples using the strut-and-tie approach for the design of corbels and deep beams. Features an addition to the elastic method of design, with comprehensive design examples on LRFD and Standard AASHTO designs of bridge deck members for flexure, shear and torsion, conforming to the latest AASHTO specifications. Includes a revised chapter on slender columns, including a simplified load-contour biaxial bending method which is easier to apply in design, using moments rather than loads in the reciprocal approach. MARKET: A useful construction reference for engineers.

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